

THE 8TH INTERNATIONAL TGfU CONFERENCE



PROGRAMME

Oral presentations are limited to **20 minutes**, which includes a 3-5-minute discussion and questions.

A workshop is scheduled for **45 minutes**.

Sunday December 8th

11:30-12:30	Registration (<i>tea and coffee available</i>) B201 Foyer Level 4		
12:30-1:00	Mihi Whakatau 201-440 Lecture Theatre		
1:00-1:30	Welcome and Opening 201-440 Lecture Theatre		
1:30-3:00	Provocation panel discussion: Does TGfU still have relevance in contemporary educational contexts? Chair: Professor Linda Griffen Speakers: Professor Tim Hopper, Professor Shane Pill, Dr Karen Richardson		
3:00-3:30	Afternoon tea B201 Foyer Level 4		
	Conference Stream 1 201-440	Conference Stream 2 242S	Conference Stream 3 242N
3:30-5:00	Oral Presentation (3) 32. Teaching Games for Understanding: Past, Present and Future Opportunities and Challenges Aspasia Dania 12. A practitioner perspective: A case study and autoethnographic narrative in sport coaching Andrew Martin 25. Enhancing Player Development through the Play-Practice-Play Model: Insights and Challenges Ajit Korgaokar	Practical Workshop (2) 47. Enhancing tactical creativity using multi-goal games Adrian Turner 6. Exploring what lies beneath the Invasion Game Iceberg Dave Robinson	Practical Workshop (2) Practical Strategies for Teaching and Coaching Team Handball Beginners through Game-Based Approaches Luisa Estiga 21. Streamlining a Game-Based Pedagogy in Teaching Modified Volleyball Games Wytse Walinga
5:00-6:00	Welcome function: drinks and nibbles B201 Foyer Level 4		

Monday 9th Dec (includes Teachers Programme)

	Teachers Programme			Conference Stream 1 Room: 201-326	Conference Stream 2 Room: 201-334
8.00-9.00	Registration B201 Foyer Level 4				
9.00-9.30	Welcome and introduction / Whakawhanungatanga activities 201-342			Oral Presentation (3) AI-Enhanced Student Reflections on Game Teaching Naoki Suzuki Investigating teacher implementation of a Game Based Approach in the natural setting of the teachers Shane Pill Modification by Adaptation: Theory and practice in Net games Timothy Hopper	Oral Presentation (3) A Comparative Autoethnography Study using GBA to Coaching Netball within New Zealand and Australia Lana McCarthy A Study of Teachers' Willingness to Choose Teaching Games for Understanding (TGfU) Rong Xu A Case Study of using TGfU to enhance students' awareness of social justice Guanting Liu
	Secondary 242 N	Primary 242 S	Ngā taonga tākaro 201-122		
Session 1 9:30-10.30	Games-based programme to develop a tactical understanding using Badminton Adam Wilson	Move Well Marisa McKay	Traditional Māori Games A Harko Brown		
10.30-11.00	Morning tea B201 Foyer Level 4				
Session 2 11.00-12.30	Using games to explore strategies in movement for use Level 1 NCEA AS92017 Juliet Duder	More than just a Game Nikki Johnson	Traditional Māori Games B Harko Brown	Oral Presentation (3) The Invasion Games Assessment Framework (IGAF): A translation of findings from a mixed methods study David Gow Invasion games: Twenty-five years with “AT” not “AI” Adrian Turner 65. Exploring complex player dynamics in modified 'Mini' Handball Games: new methodologies using positional data. Luisa Estiga	Symposium PE teacher as game-designer: A Japan and international collaboration Chair Karen Richardson Teacher as Game Designer: How can we engage learners of all abilities in gameplay. Timothy Hopper The role of the teacher during a game-based approach lesson. Heidi Bohler and Deborah Sheehy Supporting a Games-based approach in Japan: Thoughts from the co-editor Naoki Suzuki
	TGfU as a Spectrum of Teaching Styles. Brendan SueSee, Shane Pill & Mitch Hewitt	American Football Rob Gambolati	Traditional Māori Games B Harko Brown		
12.30-1.30	Lunch B201 Foyer Level 4				
Session 3 1:30-2:30	Play with Purpose using AFL9's Shane Pill	Visible Thinking Strategies Christopher Pahl	Traditional Māori Games A Harko Brown	Sport and Wellness Facility Tour	Oral Presentation (2) Physical education preservice teachers' games-based approaches implementation: aligning teaching styles, content knowledge, and game performance Cláudio Farias A Game-Based Approach—a toolkit of teaching styles for many types of thinking Brendan SueSee
2:30- 3:00	Afternoon tea B201 Foyer Level 4				
Session 4 3:00-4:00	Provocation panel discussion: What outcomes should a game-based approach foster? 201-440 Lecture Theatre Chair: Dr Rod Philpot Speakers: Professor Richard Tinning, Associate Professor Wayne Smith, Dr Aspasia Dania				
4:00-5:00	Drinks and Nibbles B201 Foyer Level 4				

Tuesday 10th Dec (includes Coaches Programme)

	Coaches Programme	Coaches Programme	Conference Stream 1	Conference Stream 2
8:00-9:00	Registration B201 Foyer Level 4			
Session 1 9:00-10:15	Panel Discussion 201-440 Lecture Theatre		Oral Presentation (2) 201-342	Practical Workshop (1) Room: 242 Gym
	<p>Panel discussion: How the Game-based approach enhances coaching practice</p> <p>Chair: Daryl Gibson Panellists: Leigh Gibbs; Dave Keelty; Kyle Mclean; Shane Pill</p>		<p>Life Skills Development through Sports Participation; An Investigations with Lens of Teaching Games for Understanding Tasleem Narif</p> <p>Evidence-based assessment tools used in invasion games and sports within a school-age population: A scoping review David Gow</p>	<p>Promoting Justice, Equity, Diversity, and Inclusion (JEDI) through Game-Based Approach in Physical Education Kanae Haneishi & Linda Griffin</p>
10:15-10:45	Morning tea B201 Foyer Level 4			
Session 2 10:45-11:45	Practical Workshop 242 N	Practical Workshop 242 S	Oral Presentation (2) 201-342	Oral Presentation (2) 201-334
	<p>The coaches' playbook: Mastering netball through play Lana MCarthy</p>	<p>NZ Crickets' Smash Play approach – how games are shaping the learning for coaches and players Dave Keelty</p>	<p>A Case Study of Chinese Teachers' belief and Practice to Improve Teaching Using TGfU Jinling Wang</p> <p>Incorporating STEM Education in TGfU for teaching football in a Hong Kong secondary school Wai-keung Kevin Kam</p>	<p>Innovative strategies in gamification: a student-cantered learning approach Guozhen Huang</p> <p>The Application Effect and Implementation Difficulties of using TGfU in Chinese University PE-football Classes Linxiu Dang</p>
Session 3 11:45-12:45	<p>Developing game strategies through small-sided striking and fielding games Jeroen Koekoek</p>	<p>Play with Purpose; Hot Shots tennis and Mosston's Spectrum Mitch Hewitt & Shane Pill</p>	Sport and Wellness Facility Tour	
12:45-1:30	Lunch B201 Foyer Level 4			
Session 4 1.30 -2.30	Practical Workshop 242 N	Practical Workshop 242 S	Keynote Session 201-440 Lecture Theatre	
	<p>Theory to Practice: Implementing Games-Based Methods in Community Coaching Kyle Mclean</p>	<p>Re-inventing traditional coaching practice in individual sport Kirsten Moratz</p>	<p>Len Almond Memorial Lecture Games (<i>in the</i>) Making for matching action spaces: Play-practice-play in Tennis Instruction Professor Tim Hopper</p>	
2:30 - 3:00	Afternoon tea B201 Foyer Level 4			
Session 5 3:00-4:00	<p>Practical Implementation of Deliberate Practice in Soccer Coaching Stuart Currie</p>	<p>Inspiring Active Learners Through Tactical Questioning Diana Niland</p>	TGfU SIG AGM & Town Hall meeting 201-440 Lecture Theatre	
Session 6 4:00-4:45	Plenary 201-334			
4:45-5:45	<p>Drinks and Nibbles and Posters (201 Foyer Level 4)</p> <ul style="list-style-type: none"> Children's perceptions of playing modified small-sided volleyball games Jeroen Koekoek Experimental Research on Promoting Young Children's Physical Capacity through Integrating TGfU into Movement Education Model Hai Zeng Enhancing Early Childhood Educators' Understanding of Game-Based Approach for Inclusive Physical Play Tsuyoshi Matsumoto 			

Wednesday 11th Dec

	Stream 1	Stream 2
8:00-9:00	Registration B201 Foyer Level 4	
Session 1 9:00-10:30	Practical Workshop (2) Room: 242S Gym	Oral Presentation (3) Room: 201-334
	<p>Playing Games within Games: Changing Paradigms of Success Dave Robinson</p> <p>The impact of inclusive design of TGfU on PE participation of students from different backgrounds Ye Xiao</p>	<p>The Impact of an AR Sport on Learners' PE Engagement Naoki Suzuki</p> <p>Game-Scape: a game-centered framework for aligning multi-disciplinary teams in high-performance sport Harvey Anderson</p> <p>Using the Spectrum of Teaching Styles to Break Down Game Teaching and to Promote DEI Kanae Haneishi</p>
10:30-11:00	Morning tea B201 Foyer Level 4	
Session 2 11:00-12:30	Oral Presentation Room 201-334 Implications for Applying a 'Game Balance' lens in Teaching Games Practices and Scholarly work Wytse Walinga	
	Practical Workshop Room: 242S Gym "Play and Stay" tennis instruction: A game-based team approach Timothy Hopper	
12:30-1:00	Poroporoaki Room: 201-440 Lecture Theatre	